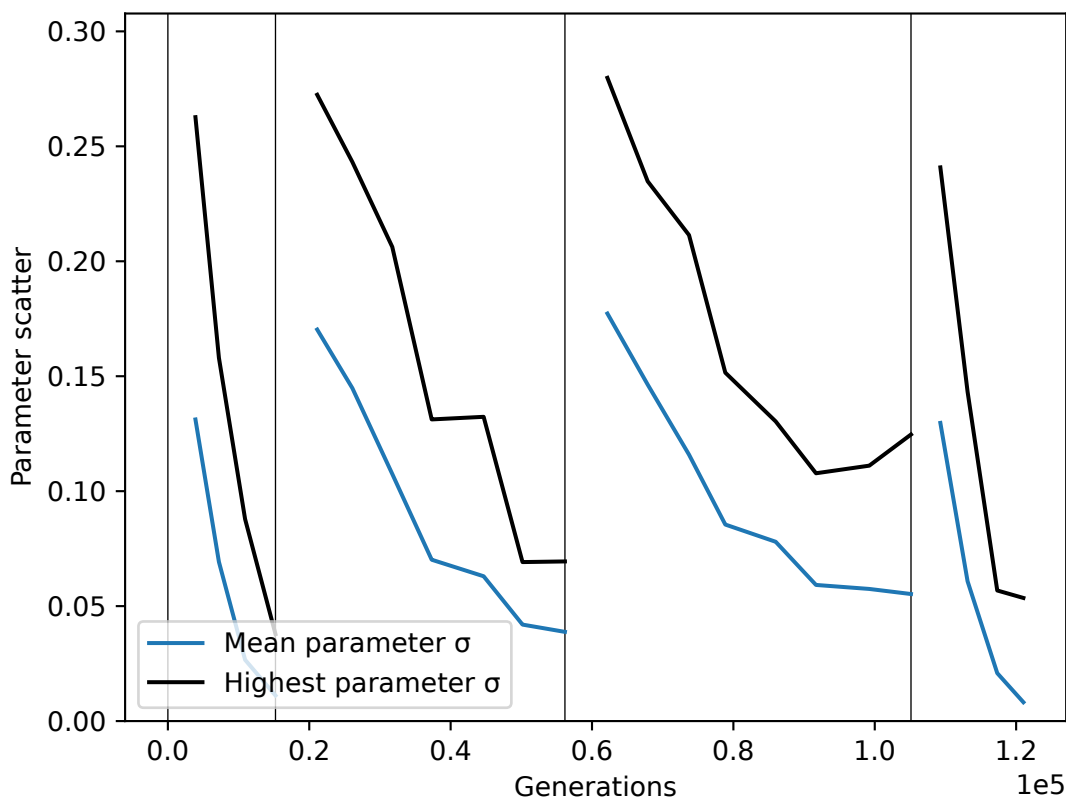
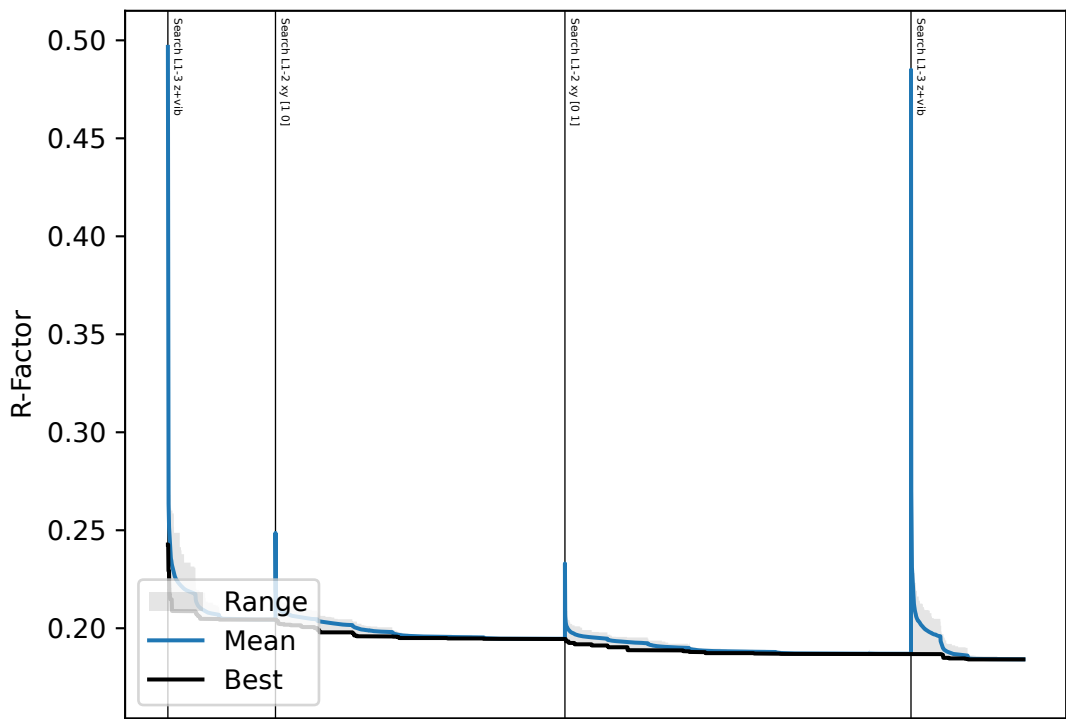
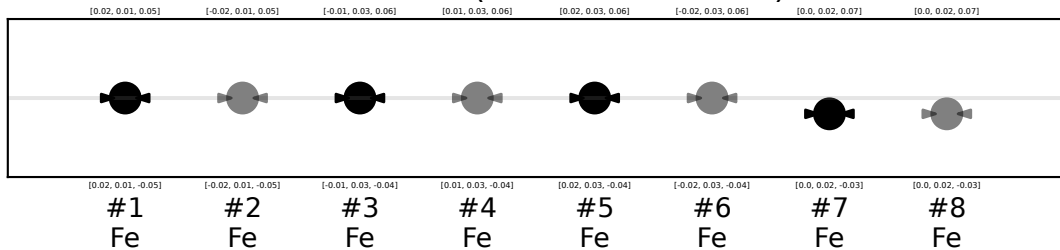
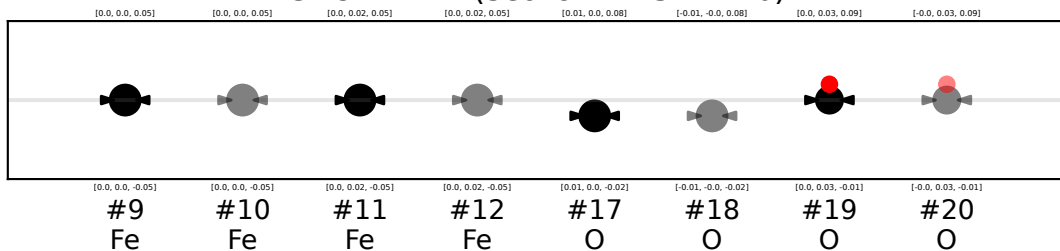




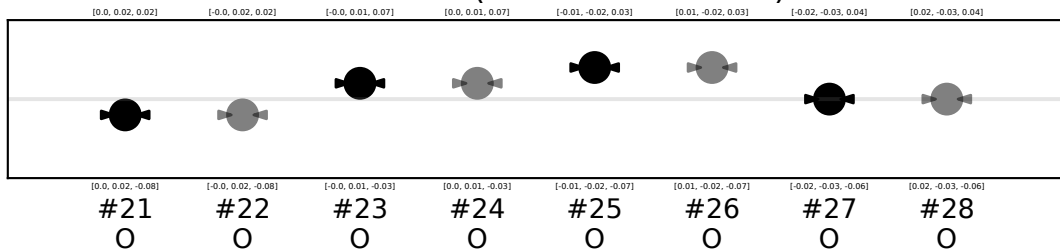
## GEOMETRY (search L1-3 z+vib)



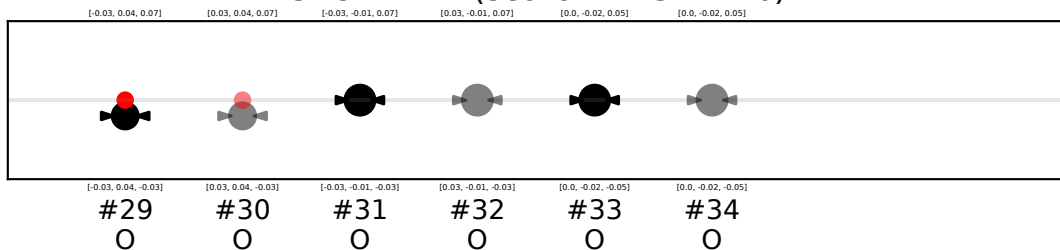
## GEOMETRY (search L1-3 z+vib)



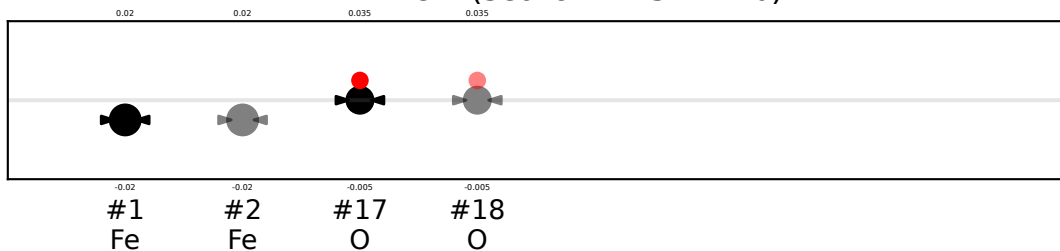
## GEOMETRY (search L1-3 z+vib)



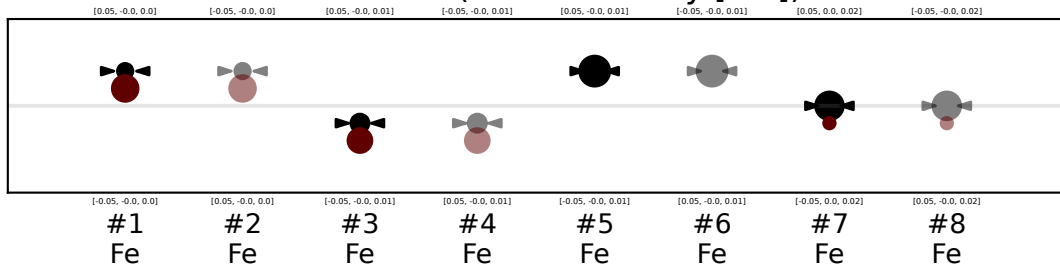
## GEOMETRY (search L1-3 z+vib)



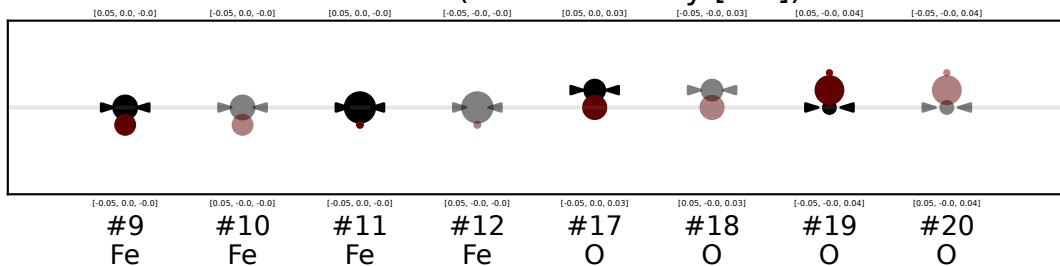
## VIBRATION (search L1-3 z+vib)



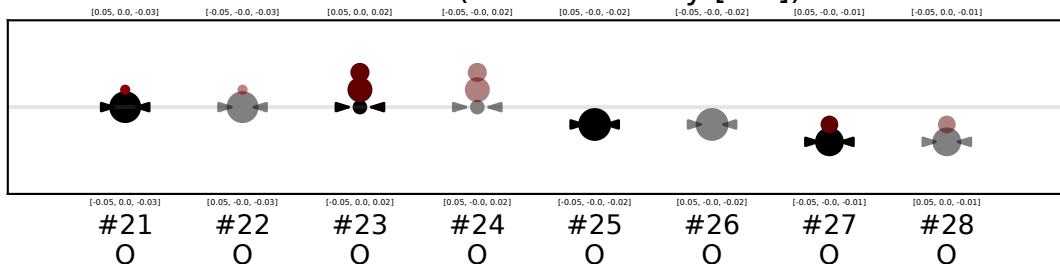
## GEOMETRY (search L1-2 xy [1 0])



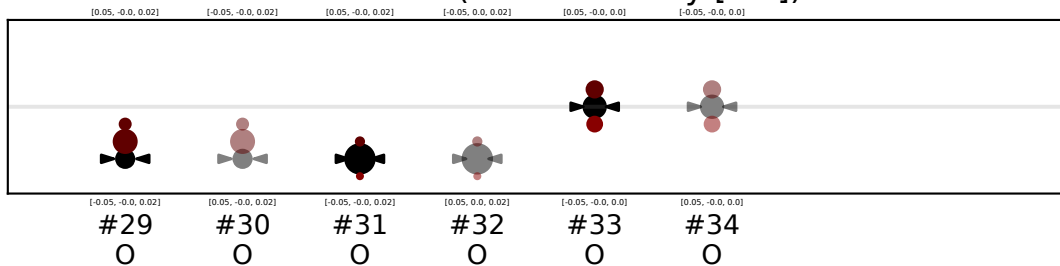
## GEOMETRY (search L1-2 xy [1 0])



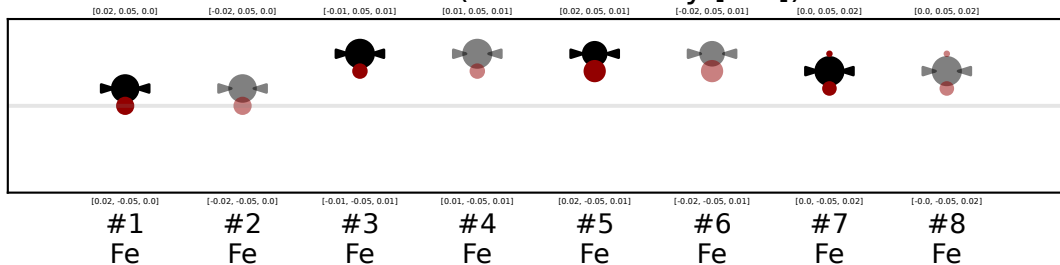
## GEOMETRY (search L1-2 xy [1 0])



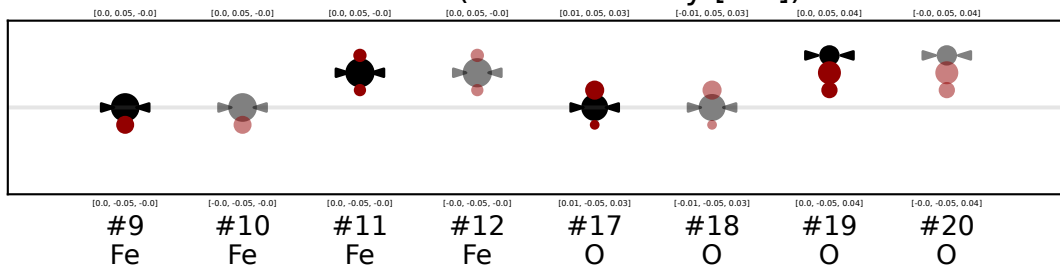
## GEOMETRY (search L1-2 xy [1 0])



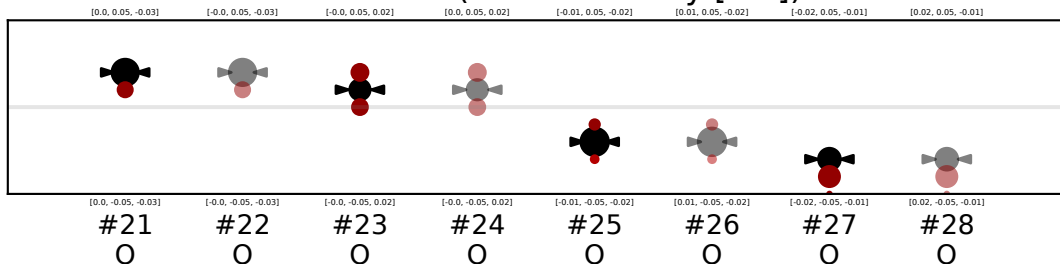
## GEOMETRY (search L1-2 xy [0 1])



## GEOMETRY (search L1-2 xy [0 1])



## GEOMETRY (search L1-2 xy [0 1])



## GEOMETRY (search L1-2 xy [0 1])

